

GAC CHAPMAN (SCOTCH) RULES

CHAPMAN: Both players on a side tee off, then they switch balls. Player A plays Player B's drive, and vice-versa. Each player hits her second shot. They then select the best of the second shots, and from that point until the ball is holed they play only one ball in an alternate shot format. The chosen ball is the ball in play and shall not be substituted unless otherwise provided in the Rules of Golf.

In other words, switch balls after the drive, select the one best ball after both players have switched balls, play alternate shot until the ball is holed. The player whose second ball was not chosen gets to play the third shot (so teams might sometimes choose the best ball after two shots based on who will get to hit the third).

In this format:

- Each player is entitled to make two strokes before the side must decide which ball to continue to play alternately. (Remember a whiff counts as a stroke!)
- Penalty strokes do not affect the order of play (Rule 29-1).

The drastic example:

- Player A drives and is in the fairway.
- Player B drives and is in a water hazard.
- Player B hits Player A's drive.
- Player A makes the drop to get relief from Player B's drive, so that ball is now lying 2. Player A then hits that ball's 3rd stroke.
- Now the team must evaluate the position and current stroke count of each ball to determine which ball they will play alternate shot in.
- KEY! Don't evaluate which ball to hit until BOTH players have made two strokes (one on each ball) – because Player B may hit "the good drive" to a cruddy location.
 - If they choose player B's second shot, then player A makes the third shot. They alternate from there until the ball is holed. OR
 - If they choose player A's third shot, then player B makes the fourth shot. They alternate from there until the ball is holed.

Another drastic example:

- Player A drives the ball out of bounds. (If a provisional is played, player B should hit the provisional but only after she has hit her 1st drive from the tee!)
- Player B drives the ball in the fairway.
- Player A hits Player B's drive.
- Player B hit the provisional ball, and that ball is now lying 3.
- Now the team can evaluate the position and current stroke count of each ball to determine which ball they will play alternate shot in.
 - If they choose player A's second shot, then player B makes the third shot. They alternate from there until the ball is holed. OR
 - If they choose player B's third shot (which was the provisional), then player A makes the fourth shot. They alternate from there until the ball is holed.

Yet another drastic example:

- Player A drives in the fairway.
- Player B drives in the fairway.
- Player A hits B's drive in a water hazard.
- Player B hits A's drive in the fairway.
- One ball lies 2 in a water hazard, while the 2nd ball lies in the fairway.
- Because the team is now in alternate-shot format, if they choose to play the water ball and incur a penalty – it does not affect the order of play. Player B would drop 3 from player A's water hazard 2nd shot and be hitting 4.